

Nelder Mead optimization

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Import libraries:

```
library(dplyr)

##
## Attaching package: 'dplyr'
## The following objects are masked from 'package:stats':
##
##   filter, lag
## The following objects are masked from 'package:base':
##
##   intersect, setdiff, setequal, union

library(ggplot2)
library(animation)
```

Write my own NelderMead function:

```
NelderMead <- function(x, fun, tol = 1e-08, alpha = 1, gamma = 2, lo = 0.5, sig = 0.5,
  maxiter = 50) {
  n <- dim(x)[2] # The number of dimensions.
  num <- 0
  df <- fun(x) %>%
    cbind(x, num)
  names(df)[c(1, n + 2)] = c("f", "num")
  area <- tol + 1
  trc <- df[FALSE, ]

  while (area > tol & num < maxiter) {
    df[n + 2] <- num <- num + 1

    # Sort the f(x).
    df <- df %>%
      arrange(f)
    f1 <- df[1, 1]
    fn <- df[n, 1]
    xw <- df[n + 1, 2:(n + 1)]
    x0 <- colMeans(df[1:n, 2:(n + 1)])
    trc <- rbind(trc, df)

    # Compute reflected point.
    xr <- x0 + alpha * (x0 - xw)
    fr <- fun(xr)

    if (f1 <= fr & fr < fn) {
```

```

    # Keep xr.
    df[n + 1, 1:(n + 1)] <- cbind(fr, xr)
  } else if (fr < f1) {
    # Compute reflected point.
    xe <- x0 + gamma * (xr - x0)
    fe <- fun(xe)

    if (fe < fr) {
      # Keep xe.
      df[n + 1, 1:(n + 1)] <- cbind(fe, xe)
    } else {
      # Keep xr.
      df[n + 1, 1:(n + 1)] <- cbind(fr, xr)
    }
  } else {
    # Compute contracted point.
    xc <- x0 + lo * (xw - x0)
    fc <- fun(xc)

    if (fc < df[n + 1, 1]) {
      # Keep xc.
      df[n + 1, 1:(n + 1)] <- cbind(fc, xc)
    } else {
      # Shrink.
      x1 <- t(matrix(df[1, 2:(n + 1)]))
      df[, 2:(n + 1)] <- x <- x1 + sig * (df[, 2:(n + 1)] - x1)
      df[, 1] <- fun(x)
    }
  }

  area <- cbind(df[, 2:(n + 1)], 1) %>%
    as.matrix %>%
    det %>%
    abs/2

  # print(df) cat(area, end = '\n')
}
df[n + 2] <- num + 1
trc <- rbind(trc, df)

if (num == maxiter) {
  cat("\nMaximum number of iterations was reached!")
}

df0 = colMeans(df)
return(list(x = df[2:(n + 1)], f = df[1], f.x = df0, trace = trc))
}

```

Use a triangle with vertices (1,1),(1,2),(2,2) as the starting simplex to find the minimum of the function $f(x) = x_1^2 + x_2^2$.

```

f <- function(x) x[1]^2 + x[2]^2
v1 <- c(1, 1)
v2 <- c(1, 2)

```

```
v3 <- c(2, 2)
v <- rbind(v1, v2, v3) %>%
  data.frame

r <- NelderMead(v, f, maxiter = 80)
```

Display the trace of iterations in GIF on a filled contour plot.

```
tr <- r$trace
n <- tr["num"] %>%
  max # Iteration times.

x <- seq(-2, 2, 0.2) %>%
  as.data.frame
y <- seq(-2, 2, 0.2) %>%
  as.data.frame
ff <- merge(x, y, by = NULL)
ff <- mutate(ff, z = ..x^2 + ..y^2)
for (i in 1:n) {
  p <- ggplot(tr[(3 * i - 2):(3 * i), ], aes(X1, X2)) + geom_contour_filled(aes(x = ..x,
    y = ..y, z = z), ff) + geom_polygon(fill = NA, colour = "red")

  plot(p)
}
```

References

- R Markdown Cookbook: <https://bookdown.org/yihui/rmarkdown-cookbook/animation.html>.